# **Investigating the Factors Affecting Students' Smartphone Purchasing Behaviors in the Context of Mobile Learning**

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Hana A.B Elammari <sup>(⊠)</sup> International Higher Institute for Sciences and Technology-Al Garaboulli, AL Garaboulli, Libya mum.modymram@gmail.com

> Nadire Cavus Near East University, Nicosia, Cyprus

Abstract-Since we are living in the information era, it is highly important that people can reach the desired knowledge whenever required. Mobile devices have become indispensable in the everyday lives of humans. The recent developments in the field of technology have affected all sectors as well as the education sector, and have thus increased the importance of mobile learning. However, in order to gain the maximum benefit from mobile learning, it is important to know the specifications of the mobile devices used by the students so that the teaching materials can be prepared accordingly. Therefore, it is necessary to understand the factors that affect students' choices when they are making the decision to purchase a mobile phone. Differences are observed between countries, as there are differences between students. In this context, when the literature is studied, it is seen that insufficient research has been conducted in many countries, particularly in Northern Cyprus. This study focuses on investigating the factors affecting university students' mobile phone purchasing behaviors in North Cyprus. Data was collected from 472 voluntary students by using a survey research model. The factors affecting students' mobile phone purchasing behaviors, such as brand image, price, product/application features, and peer group influence were considered in this study. Consequently, four hypotheses were proposed and only one of these hypotheses was not supported. In other words, brand image, product/application features, and peer group influence were found to be effective factors in students' choice, while the price seemed not to be an important factor. The most important result of the study was that the smartphones occupy a very important place in students' everyday lives and they were not affected by price considerations. Therefore, it is thought that these high demands of students for smartphones will be very advantageous in the transition of educational institutions to mobile learning, particularly from the perspective of teachers. It can be said that students' familiarity with using mobile technologies will affect their motivation positively and this may also positively affect their academic success rates in mobile learning. Therefore, it is hoped that the results obtained in this study will guide teachers in developing countries to prepare their course materials and consequently revise their curriculum in the context of mobile learning.

**Keywords**—Mobile learning; student; smartphone; smartphone purchase intention; mobile devices; developing countries

## 1 Introduction

In recent years, the interest in smartphones has increased considerably [1]. It is well known that today, every individual owns at least one mobile phone, while some individuals even purchase more than one smartphone. With respect to the increasing interest in smartphones, manufacturers are developing new models with added features and offering them to consumers. This approach is making it difficult for consumers to decide which model of smartphone to purchase [2]. Some of these models seem to be popular with consumers and can therefore be sold easily. However, some smartphones do not attract the interest of the consumers and face challenges on the market. Resultantly, it is important to investigate and determine the factors affecting the decisions of consumers when purchasing a smartphone. Thus, both the smartphone manufacturers and the researchers have started to conduct studies in this area [3]. Marketing strategies are very important for smartphone manufacturers before they develop new models of smartphone as well as for informing their customers regarding the features of these new smartphones [1]. Smartphone manufacturers have already started to develop new models based on their new marketing strategies [4]. It is therefore concluded that many different factors affect the purchase decisions of the consumers. In particular, the main factors affecting the decisions of the consumers are: Brand concern [5; 6; 7] price [8; 9; 3], hardware [10; 11], camera [12; 13; 14; 4], purchase intention [15; 16], peer group influence [17] and social influence [18; 19; 2].

In this study, the factors affecting the decisions of student groups, specifically university students in Northern Cyprus, in terms of purchasing a smartphone have been investigated. In the digital age, smartphones allow a diversity of educational environments [20] and have changed the methods of both teaching and learning. This has interested for researchers, especially in the field of education. Consequently, the number of studies in this direction are continually increasing.

#### 1.1 Mobile devices and mobile learning

Open Portable mobile devices, which are mobile devices, enable users to connect to the Internet and access its contents [21]. Similar to laptops, these mobile devices enable users to access documents and a range of mobile apps in their pockets [22; 23]. If we consider that we are living in the era of knowledge, these mobile devices, with their many features, have also attracted the attention of the education sector since they enable users to access knowledge from anywhere and at any time, without any restrictions [24]. Because of this, the education provided using such mobile devices to reach the knowledge from anywhere and at any time is called mobile learning [25]. Currently, this has resulted in researchers conducting relevant studies in many fields, such as in learning a foreign language [26, 27], in computer science education [28] in science education [29], and in mathematics education [30], etc. However, if one con-

siders the features of the mobile devices and if one knows the factors affecting the consumers' decisions when purchasing a smartphone, this provides an insight for smartphone manufacturers that will enable them to develop smartphones with the correct specifications and as desired by the consumers. This, this will undoubtedly help more students to use mobile learning technologies. Additionally, this may result in teachers adjusting and configuring their lessons according to the mobile learning principles and thus offering more effective education-teaching.

## 2 Methodology

#### 2.1 Research model

A survey method was used in the study to collect data from the volunteer university students. The following model (Fig 1) was developed by considering the factors such as the brand image, price, product features, purchase intention, and peer group influence affecting the smartphone purchase intentions.

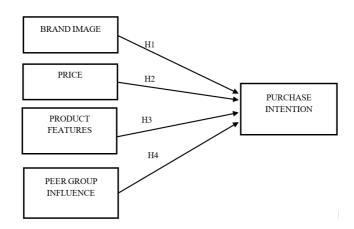


Fig. 1. Adopted model for this study

### 2.2 Hypotheses

The following hypotheses were proposed based on the factors of brand image, price, product/application features, purchasing intention, and peer group influence affecting students' intentions to purchase a smartphone by considering the above research model.

- H1: Brand Image has a significant influence on the smartphone Purchase Intention of students.
- H2: Price has a significant influence on students' smartphone Purchase Intention.

- H3: Product/Application Features have a significant influence on the smartphone Purchase Intention of students.
- H4: Peer Group Influence has a significant influence on the smartphone Purchase Intention of students.

#### 2.3 Participants

A total of 472 volunteer students from the three largest universities in North Cyprus, namely Near East University, Eastern Mediterranean University and Cyprus International University, participated in the study. These students were studying IT-related subjects, such as Management of Information Systems, Computer Engineering, Information Technology and Computer Information Systems. The RAOSOFT program (<u>http://www.raosoft.com/samplesize.html</u>), which is provided free of charge on the Internet, was used in order to determine whether or not the number of students participating in the study was sufficient. It was found that the number of students participating in the study was sufficient. Table 1 shows the participants' demographic information.

#### 2.4 Data collection tools

After conducting a literature review, the researchers found that a variety of different factors affect the decision to purchase a mobile phone. In this study, five factors were considered, as shown in Table 2. Ethical approval was obtained from the Ethical Committee for Scientific Research of the university after reviewing the developed questionnaire.

The questionnaire consists of two sections. The first section includes the demographic information of the participants, such as age, nationality, department, university and their level of study. The second section consists of 37 items related to the factors influencing university students' smartphone purchase intentions. A 5-point Likert scale was used to rank the participants' responses (Strongly Agree 5 points and strongly disagree 1 point). The Cronbach's alpha was calculated to assess the reliability of the questionnaire. Robinson, Shaver and Wrightsman [32] underlined that the Cronbach's alpha should be at least 0.6. The reliability test results showed that the Cronbach alpha for the overall questionnaire was .916. This means that the entire questionnaire can be used to collect data for scientific purposes.

A total of 500 paper-based questionnaires were distributed among the three universities by the researchers. However, 19 questionnaires went missing and were therefore eliminated from the study. During the process of entering data into the Statistical Package for the Social Sciences (SPSS), it was found that some of the questionnaires had not been fully completed and as a result, 9 questionnaires were removed from the analysis. In addition, a total of 472 questionnaires were taken and considered in the analysis. The return rate was calculated to be 94.4%.

<b>Demographic Variable</b>		Number	Percentage
	NEU	172	36.4
University	CIU	144	30.5
	EMU	156	33.1
Candan	Male	263	55.7
Gender	Female	209	44.3
	18-22	181	38.3
Age group	23-27	175	37.1
	28+	116	24.6
Laval	Undergraduate	172         144         156         263         209         181         175         116         242         230         ion         117         nation         16         ology         132         ing         207         248         175         49         20         57         119         164         71         41	51.3
Level	NEU         172           CIU         144           EMU         156           Male         263           Female         209           18-22         181           23-27         175           28+         116           Undergraduate         242           Postgraduate         230           Computer Information         117           Systems         116           Information Technology         132           Computer Engineering         207           Applied Sciences         248           Engineering         175           Education         49           Cypriot         20           Turkish         57           Nigerian         119           Libyan         164	230	48.7
		117	24.8
Department		16	3.4
	Information Technology	132	28.0
	Computer Engineering	207	43.9
	Applied Sciences	248	52.5
Faculty		175	37.1
	Education	49	10.4
	Cypriot	20	4.2
niversity ender ge group evel epartment	Turkish	57	12.1
NT-4'1'	Nigerian	119	25.2
ivationality	Libyan	164	34.7
	Iraq	71	15.0
	Other	41	8.7

 Table 1. Demographic information of participants (N=472)

Dimensions	Reference	Number of Items	Cronbach Alpha
Brand Image	Tee et al. [15]	5	.804
Price	Cheong and Park [31]	5	.736
Product /Applications Features	Jainarain [10]	13	.863
Peer Group Influence	Lee [17]	11	.658
Purchase Intention	Ling et al. [16]	3	.758
Total items		37	.916

 Table 2. Reliability test of the questionnaire

## 2.5 Data analysis methods

The collected demographic information of the participants was analyzed by using descriptive statistics. ANOVA was used to determine whether the created model was significant or not. The Multiple Linear Regression Analysis method was applied in estimating the research model results.

#### 2.6 Research procedure

The detailed steps of the study are explained in Figure 2. Here, the research process was implemented in 7 steps. In Step 1, a literature review is carried out, while step 2 involves the development of the questionnaire to be used in the study. Approval is obtained from the university Ethical Committee in Step 3. After this step, data is collected in Step 4 and a reliability test is carried out in Step 5. Finally, in Steps 6 and 7, the collected data is analyzed and comments are made on the results of the study in steps 6 and 7, respectively.

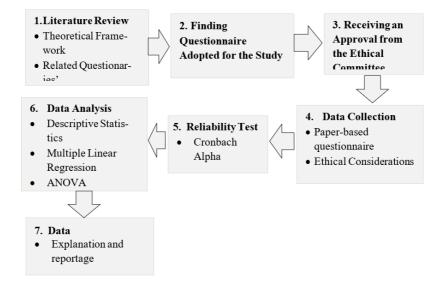


Fig. 2. Research process of the study

## **3** Results and Discussion

### 3.1 Correlations among the critical factors

The correlation matrix, which shows the correlation between the constructs of the research model, is shown in Table 3. Pearson Correlation analysis results identified that five critical constructs were significantly correlated with each other. Therefore, the model was considered to be suitable for regression analysis.

Dimensions	1	2	3	4	5
Brand Image	1				
Price	.188**	1			
Product/Application Features	.840**	.256**	1		
Peer Group Influence	.682**	.419**	.663**	1	
Purchase Intention	.708**	.168**	.755**	.477**	1

Table 3. Correlation matrix of five critical factors of the study

#### **3.2** Hypotheses testing

The multiple regression analysis results of the study are represented in Table 4. The model formed with the ANOVA results was considered to be meaningful (p>.05). The enter method was used to determine which predictors (brand image, price, prod-uct/application features and peer group influence) may impact the dependent variable (purchase intention). In addition, the multiple linear regression analysis results suggest that 59.4% (R<sup>2</sup>=.594, p<.05) variance of purchase intention of university students to buy smartphone can be explained by five critical variables, namely brand image, price, product/application features and peer group influence in the study.

Dependent variable: Student smartphone purchase intention						
	Unstandardised coefficients		Standardised coefficients			
Model	В	Std. Error	β	t	р	Decision
(Constant)	.109	.144				
Brand Image (H1)	.318	.062	.300	5.170	.000	Supported
Price (H2)	.013	.034	.012	.375	.708	Unsupported
Product/Application Features (H3)	.772	.075	.576	10.266	.000	Supported
Peer Group Influence (H4)	177	.069	115	-2.565	.011	Supported
Model F = $170.922$ R2= .594						

Table 4. Influence of five factors on smartphone purchase intention

\* Level of .05 shows that difference in mean is significant

Influence of brand image on smartphone purchase intention: Hypothesis H1 was supported by considering the coefficients in Table 4 (F=170.922; R<sup>2</sup>=.594; p<.05). According to these results, it was found that the model is statistically significant. Brand Image accounts for 30% of the variance in university students' smartphone purchase intention ( $\beta$ =.300). In addition, the coefficient (p<0.05) indicated that Image Brand had a significant and positive influence on university student's smartphone Purchase intentions. A similar result was found by Chow et al. [33] in the literature.

**Influence of price on smartphone purchase intention**: As can be seen from Table 4, on the contrary, Hypothesis H2 is not supported by considering the coefficients

under the Price (F=170.922; R<sup>2</sup>=.594; p>.05). Also, the overall regression model is not significant (p>0.05). This means that Price was not a significant factor in predicting the Purchase Intention of university students. It would not be wrong to say that reducing the Price of smartphones might not have a significant influence on smartphone Purchase Intentions. A similar result was obtained by Star [3] and Tee et al. [15]. Price accounted for only 1% of the variance in university students' smartphone purchase intentions ( $\beta$ =.012).

Influence of product/application features on smartphone purchase intention: From Table 4, it can be seen that hypothesis H3 was supported by considering the coefficients under Product/Application Features (F=170.922; R<sup>2</sup>=.594; p<.05). The Linear Regression analysis results revealed that the overall regression model of the study is significant (p<0.05). Product/Application Features accounts for 57.6% of the variance in the smartphone Purchase Intention ( $\beta$ =.576). Therefore, this significant value implied that Product/Application Features have a significant and positive influence on smartphone Purchase Intentions. It can be claimed that as the features and applications of smartphones increase, the students' intentions to purchase such smartphones will increase proportionally. Similar results were obtained in the literature by Al-Azzawi and Anthony [19].

Influence of peer group influence on smartphone purchase intention: As can be seen in Table 4, Peer Group Influence was determined with the coefficients in Price hypothesis H4 (F=170.922; R<sup>2</sup>=.594; p<.05). It can be said that the overall regression model is significant (p<0.05).  $\beta$ =-.115 specified the Peer Group Influence reasons for 11.5% of the variance in smartphone Purchase Intention. The analysis results showed that H4 is supported, but in the opposite direction. This means that Peer Group Influence had a significant and negative influence on university students' smartphone Purchase Intentions. However, in the research of Lee [17], a contrary result was found.

## 4 Conclusion and Recommendations

This study has focused on investigating the factors affecting university students' smartphone purchasing behaviors in North Cyprus. The factors affecting students' purchasing behaviors, such as brand image, price, product/application features, and peer group influence were considered and a study was carried out. In this study, four hypotheses were proposed and only one of these four hypotheses was not supported. In other words, brand image, product/application features, and peer group influence were found to be effective factors in students' choice, while the price seemed not to be an important factor. The most important result of the study was that the smartphones occupy a very important place in students' lives and regardless of the price of the smartphones, the results were not affected. Therefore, it is thought that these high demands of students for smartphones will be very advantageous in the transition of educational institutions, to mobile learning, particularly for teachers. It can be said that students' familiarity with using mobile technologies will affect their motivation positively and this may also positively affect their academic success rates

in mobile learning. Therefore, it is hoped that the results obtained in this study will guide teachers in developing countries to prepare their course materials and consequently revise their curriculum in the context of mobile learning.

There are some limitations in this study, as with all other studies. The results could have been more meaningful and more general if the study period was longer and students from all the universities in North Cyprus had participated in the study. Also, in this study, only quantitative research was performed. If qualitative analysis is also carried out using interviews, then deeper and more detailed results can be obtained about the factors affecting university students' behaviors when purchasing smartphones. The results about the factors affecting the purchasing behavior could be useful to researchers, mobile device manufacturers, and educational institutes. It is hoped that this research study will fill the missing gaps in this field.

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## 7 Authors

Hana A.B Elammari is member of the International Higher Institute for Sciences and Technology-Al Garaboulli, AL Garaboulli Libya. Her interests are smartphone, m-learning, and technology-based learning environment. Address for correspondence: mum.modymram@gmail.com

**Nadire Cavus** is a lecturer at the Department of Computer Information Systems, Near East University, Cyprus. Her interests are technology, mobile learning, virtual learning environments, and distant learning. Email: <u>nadire.cavus@neu.edu.tr</u>

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